



COMPUTER SCIENCE ENGINEER

RICCARDO CONIGLIO

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CONTACTS

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AREAS OF EXPERTISE

- I worked with:
 - Javascript ES6
 - node.js
 - Docker/Docker Compose
 - Java
 - Linux networking/shell
- During university I studied:
 - ML using Python
 - BigData using MapReduce framework with Apache Spark in Java
 - OpenCV in C++ & Keras
 - PostgreSQL, Rest, Java Servlets and JSP
 - HTML, CSS, JS
 - Atmel AVR MCUs in C
 - Project Management
- I'm proficient in:
 - Adobe Photoshop
 - Adobe Illustrator

LANGUAGES SKILLS

- Italian - Native
- English - C1 overall

ABOUT ME

- I challenge myself watching films and TV series in their original language
- I'd like to learn Chinese (Mandarin)
- I'm a big fan of The Office
- I make a fabulous pizza dough

EDUCATION HISTORY

- 2018 - Enrollment of Master's Degree in Computer Engineering**
University of Padua
- 2013 - 2018 Bachelor of Information Engineering**
University of Padua
Thesis title: Social network identification from video sequences
- 2013 Scientific High School Diploma**
Liceo Ippolito Nievo, Padova

WORK EXPERIENCE

- 2018 June-Sept Samsung Promoter**
Salcom SRL
Promoter for Samsung mobile phones & tablets at Samsung Experience Zone in Mediaworld store, Padua
- 2013 - 2018 Highschool private Tutor**
Helped 8 students along their highschool journey

MY INTERESTS

Ever since I was a child I enjoyed creating and experimenting. Until my very first year of university I had never written a single line of code, but it didn't take me long to realize that programming would be my new tool to express my ideas. I maintain an open and enthusiastic approach to new technologies/frameworks, but keep in mind that project requirements outline the software tools to adopt, not the hype. One of the university courses that radically influenced me was Project Management, as it improved the method in which I organize and work. So I created a serverless project, using Google Apps Scripts, to assign my university studying activities on Google Tasks, in order to optimize my workload. I'm most interested in Computer Vision, and Microservices, always keeping an eye on Machine Learning and the world of IoT (in particular Zigbee and Thread). In the next few years I plan to start consolidating my theoretical foundations of Deep Learning after having glimpsed them during the writing of my bachelor thesis.

WORK AND PERSONAL EXPERIENCES

I played for 14 years competitive football, which taught me how to work and share a group goal. For two consecutive years I lived for a month in the United States, hosted by families from Florida and Connecticut.

This experience enriched me culturally and drastically improved my level of speaking English. As soon as I started university I immediately began tutoring high school students in science classes. I followed some of them during all 5 years of school, and overall we achieved very good school results, which I am very proud of. I stopped tutoring in 2018, but then I started working as Samsung's representative at the Mediaworld store in Padua.

I assisted customers during the purchase of electronic devices, using my academic knowledge to better answer their questions.

I consider both this experience and the tutoring experience extremely positive as they allowed me to improve my relational and dialogue skills. From the end of 2018 until today I have dedicated myself entirely to the achievement of the Master's degree in Computer Engineering, carrying out some personal projects, including a web tool for the evaluation of inhibition in a neuropsychological context, in collaboration with a graduate in Psychology at the University of Padua (<https://inibizione.info/>, not yet finished) and an information platform on Covid-19 (<https://coveb.it>) with some colleagues.